

# Kreativ-Set Herbst-Wichtel

Instructions No. 1249

Difficulty: Beginner 🍃🍃🍃🍃

Working time: 30 Minutes



These quaint gnomes are the eye-catcher of your autumn decoration. And they are so easy to make. All materials including cutting templates are included in our set. All you need are scissors and a hot glue gun.

**And it's as simple as this: What**

**handicraft materials do I need for the gnomes?**

**The gnomes consist of Felt in different colours and different thicknesses, Wobbly eyes and Wooden balls. With the help of the cutting template, crafting is child's play. Everything you need is included in our set. You will need only scissors, sift and hot glue gun.**

**How do I make the gnomes?**

**Copy the templates and cut them out. Place the templates for the hat, beard, face and hands on the thin Felt sheets and trace with a pen. Then cut out the motives. Place the templates of the body on the 4mm Felt sheets and transfer the motif again with a pen. Please cut out this motif as well. The body is glued with the hot glue gun. The long beard is glued to the upper edge. The face is attached to it. Below the face comes the white moustache. Then glue the wooden nose in the middle. Above the Wooden ball you bring the two Wobbly eyes in the desired Position and also glue them with the hot glue gun**

**Finally, attach the hands on the left and right. Now form the cap into a pointed bag and glue them together. On the top of the tip a Wooden ball is attached. Finally apply some hot glue inside the cap and put the cap on the body. Ready is your gnome. Of course you can still design your gnome. For example with Embellishment, ribbons, buttons etc. Or give your gnome a name tag on the way.**

### Article information:

Article number	Article name	Qty
650137-41	VBS Handicraft felt, 45 x 500 cmRed	1
650137-32	VBS Handicraft felt, 45 x 500 cmGrass green	1
650137-33	VBS Handicraft felt, 45 x 500 cmDark Green	1
650137-41	VBS Handicraft felt, 45 x 500 cmRed	1
650137-31	VBS Handicraft felt, 45 x 500 cmLight green	1